

# Open Mobile 1.0.0 for Windows Phone Release Notes

VERSION 1.0, NOVEMBER 2013

These release notes contain the latest news and information about Open Mobile 1.0.0 for Windows Phone.

## Features

The Open Mobile 1.0.0 release includes the following new features:

- **Available in the Windows Store:** Open Mobile is distributed through the Windows Store and is available for download on any Windows Phone 8 device with Internet access.
- **New User Interface:** The user interface is optimized for the Windows Phone touch screen.
- **In-App Hotspot Finder:** The Hotspot Finder is integrated into the client, meaning users have access to venue information as well as an interactive map.
- **Automatic Hotspot Updates:** Hotspot directories are updated automatically on a daily basis, but users can also manually update their hotspot lists by tapping **Check for Updates** on the About screen.
- **Speed Test:** This feature allows users to test the download speed, upload speed, and latency of their connection, indicating whether the connection is suitable for email, Internet, Voice over IP, or video.
- **Toggle Location Services:** The user can easily turn their location services on or off with one swipe on the Settings section of the app.
- **Help Facility:** The user has access to an informative set of Frequently Asked Questions (FAQs) to help them if they are having trouble connecting to a network.
- **Profile Updates:** User profiles are updated automatically on a daily basis, but users can also manually update their profile by tapping **Check for Updates** on the About screen.
- **User Authorization:** Profile subscription makes it possible to authorize users on a profile and switch users from one profile to another.

## System Requirements

Open Mobile 1.0.0 has the following system requirements:

- Wi-Fi capable Windows 8 phone.
- Users need an iPass account in order for the service to function. In addition, the user must be connected to the Internet, have an Activation Code, and (if necessary) a PIN to activate Open Mobile.



## Supported Languages

- Open Mobile 1.0.0 for Windows Phone is supported in English.

## Resolved Issues

This release of Open Mobile 1.0.0 doesn't include any resolved issues.

## Known Limitations

This release of Open Mobile 1.0.0 includes the following known limitations:

Issue ID	Description
122640	It is possible that not all Wi-Fi networks will allow a user to log off. Because of this, using the Open Mobile log off option may not result in an actual log off.
122235	Users may have trouble connecting if their browser launches before Open Mobile has the chance to log them in. If this is the case, a user should exit the browser that appears, return to the Open Mobile welcome screen, and then tap on the <b>Log In</b> button.

## Known Issues

This release of Open Mobile 1.0.0 includes the following known issues:

Issue ID	Description
123945	Some users may have trouble re-connecting (after logging off) to Gogo Inflight as the Gogo landing page appears instead of the Open Mobile welcome screen. If this is the case, the user can exit the landing page and re-launch Open Mobile.
123860	Users may experience trouble while on the Gogo Inflight CAPTCHA page as the <b>Activate</b> button may not be displayed properly. The <b>Activate</b> button functions as it should when tapped, but the user may have to scroll in order to see the button properly.
123700	In some instances, the correct network name may not be properly displayed on the dashboard. A user can refresh their network list to fix the problem. (Please note that refreshing the network list may slow down certain tasks on Open Mobile.)
123454	Occasionally, a user may receive an error message informing them that their attempt to send a log failed. The problem is the log might be too large to send (at that moment). The user should try to send a log later as Open Mobile is constantly working to reduce the size of logs.

